

Addi Tsirulnik

Mr. Speice

ISM

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Interview of Charley Morey

Assessment 9 - Interview

Name of Professional: Charley Morey

Title: BS Industrial design

Company: Stephen B. Chambers Architects

Date of Interview: 26th November 2018

Works Cited:

Tsirulnik, Addi, and Charles Morey. "Interview of Charley Morey." 26 Nov. 2018.

Assessment:

From this interview, I wanted to find out more about the future of architecture and the industry. Charley Morey, Industrial Design Architect of Stephen B. Chambers Architects, was able to inform me of the things that are helping this industry become better, however, he also educated me of the things that are changing architecture in a negative way.

During our discussion, the topic of concerns for the future of architecture arose. Charley Morey mentioned how environmental issues have impacted architecture tremendously. For architects, there is no single formula that works for every project. Because of this, during the early stages of designing a building, architects take sustainability and recyclable materials very seriously in order to try and better our planet. For me, this is extremely helpful to know as I can

now use this information to begin researching environment friendly materials and equipment so that I can apply this knowledge to my original work and my future career and use this as groundwork. This research will then again also help to make sure that I am updated on the latest trends.

Then, we discussed the importance of rendering in architecture today. Charley Morey addressed that due to majority of people being concerned with just the image and look of a building (and there being little resistance to this), there is a loss of confidence in the quality of the built architecture. This is important for me to realize so that when I am designing buildings, emphasis on the quality of the structure as well as the appearance will be made. Therefore, as progress is being made on my own designs like my original work, focus will be made on materials and functionality of the building itself as well as the design.

Afterward, the topic of the best way to present a project or a design came up. Charley Morey explained that large scale models were the most effective in terms of finding mistakes early on and selling the design to a client. Rendering not only shows a 2D design where a lot of imagination must be made, but it also does not allow the architects to easily spot things that can cause a problem in the future. The significance from this is that I am now aware that even though models are an extra and optional step, they are well worth it by them saving time and money in the long run.

Lastly, we talked about any advice that would be helpful to someone looking at architecture as a potential career. From Charley Morey, I learned that in order to have the best experience of architecture, you need to go and see as many buildings, in as many places, as possible and from this you should develop your own values and opinions. Also, this will help as

you can judge these things for yourself, rather than being manipulated by the dozens of images of buildings that are photoshopped in magazines and other forms of media. From this experience of seeing so many buildings, I can create my own better designs to improve my sense of style and opinions, allowing me to create buildings and homes that make me proud.